

# Welcome

Hi everyone,

There's quite a few new opportunities cropped up this month, I've included them below for your perusal. If you think others will find these newsletters useful, please share them - folks can signup directly [here](#) if they agree with you :)

Hope to see a bunch of friendly faces out at Gamescom - my colleagues at Johnston Carmichael published [this little article](#) yesterday with some general tips and recommendations for anyone heading out there - or indeed for pretty much any other networking event.

And anyone in the Scottish industry should get in touch if they don't already have the details of the Scottish drinks evening out there tonight :)

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## Funding

### [Swiss Game Design Work Grants and Conference Participation](#)

Deadline 1st September. 50%+ of participants are Swiss / resident in Switzerland.

### [Oculus Ignition](#)

Deadline 1st September. 6 months funding for new IP VR games by studios formed since April 2023. Thanks to Reece Millidge for flagging.

### [\[Scot\] Scottish Government fairer workplaces fund](#)

Deadline 1st September. Grants of up to £50k to support flexible working practices and improve DEI. Thanks to Chris Filip for flagging.

## [Defence and Security Innovation Call](#)

Deadline 3rd September

## [\[LatAm\] Google Play LatAm Indie Games Fund](#)

Deadline 13th September. \$2m available.

## [South Korea international R&D collaboration](#)

Deadline 30th September

## [Draknek New Voices Puzzle Grant](#)

Deadline 7th October. For underrepresented developers.

## [\[Dundee\] SME Development Grant](#)

Deadline December. £2-3k to support company development, growth and adaptation

## [\[Scot\] Scottish Edge](#)

Deadline 11th September. Up to £100k combined grant/loan.

## [Outersloth indie games fund](#)

No deadline. \$50k-\$2m. Not for VR, Web3 or EA games.

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**GAMES • JOBS LIVE**  
**JOB BOARD**

Games jobs from across the UK, Belgian, French and Australian games industry  
Whether you're looking to hire or be hired, check it out [here](#).

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## **Reports**

[UK Games Jobs Live August Report](#)

[Newzoo Global Games Market 2024](#)

[Sunday Times UK games rich list](#)

[Perforce State of Game Technology](#)

[DDM Games Investment Review](#)

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## **Contracts**

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## **Awards**

[\[London\] East London Art Prize](#)

Deadline 27th August. Open to artists on any medium, including digital. Cash prize of £15,000 and a solo exhibition at our Nunnery Gallery

[\[Globe\] DevGAMM](#)

Deadline 30th September. Prize pool of \$100k

[\[Globe\] Golden Joysticks](#)

Deadline 6th November.

[\[EU Flag\] BAFTA Games Award](#)

Deadline 7th November.



## Events



### [Gamescom](#)

21st-25th August in Cologne, Germany.

### [New Creative Technology Event](#)

19th September in Sheffield.

### [PG Connects Helsinki](#)

1st-2nd October.

### [Game Dev Days](#)

5th October in Graz, Austria.

### [Games Connect Asia Pacific](#)

7th-9th October in Melbourne, Australia. Which I'll be speaking at on the Monday :)

### [Games Talks Live Scotland](#)

19th-21st November in Edinburgh, Dundee and Glasgow.

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## Showcase



Many thanks to the [How To Market a Game Discord community](#)

### [Kiwi Interactive Showcase](#)

Deadline 22nd August.

### [\[Scot\] Drop in and Play at DCA Dundee](#)

Deadline 28th August.

## Turn-based Festival

Deadline 31st August.

## Play 24

Deadline 1st September.


## Save and Sound

Deadline 6th September. Celebrates headbanging soundtracks as well as unique implementations of music and audio in games.

## Indie X Portugal

Deadline 15th September.

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game dev studios and entrepreneurs.  
[colin@indiechampions.com](mailto:colin@indiechampions.com) for details.

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 **Accelerators** 

## [Apple Entrepreneur Camp](#)

Deadline 3rd September. For female, Black, Hispanic/Latinx, and Indigenous founders and developers.

## [\[Warwick\] Creative Futures Incubator](#)

Deadline 3rd September.

## [Digital Dragons Accelerator](#)

Deadline 16th September. Includes grant of up to 80,000 PLN for international expansion.

## [Meta Quest Lifestyle App Accelerator](#)

Deadline 15th October.

## [\[Yorks\] Game Republic Graduate Bootcamp](#)

No deadline, but selection is in early September. Participants need to be based in North Yorkshire or happy to relocate.

## [Black Founders Fund Brazil](#)

No deadline.

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## **Speaker Calls**

### [Ukie board nominations](#)

Deadline 6th September. A chance to have your voice heard if not the speaking opportunities this section was originally intended for ;)

## [GDC Summits and Game Career Seminar Call for Submissions](#)

Deadline 26th September.

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## Resources

[Early Stage Funding Resources](#)

[Indie Plaza Funding Database](#)

[Art Outsourcing Database](#)

[Nextgen Gaming Club's VC List](#)

[GetPublished matchmaking](#)

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## Inspiration

[What Indie Game Publishers Are Looking For](#)

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## Housekeeping

- Please forward this to anyone else you think may appreciate it, and they can subscribe [here](#)
  - If you know of any funding/award/speaker call that should be included in the future, please email me at [colin@indiechampions.com](mailto:colin@indiechampions.com)
  - I also publish monthly reports analysing open positions in the UK's games industry which you can receive directly every month by signing up [here](#)
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