👋 Welcome 👋

I'm not heading to GDC this year, but hope everyone going has a productive week. Before you head off though, check through this month's opportunities below for anything that you want to put in motion beforehand.

2,333 people looking for opportunities for their business now subscribe to this newsletter, but if you know anyone else that would benefit from a monthly curated list of of upcoming opportunities, please forward them a copy and they can subscribe here.

Best Wishes.

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💲 Funding 💲

[UK] BBC Bitesize Roblox Experience

Deadline 13th March. To develop an experience which supports geography learning for 11–14-year-olds.

[UK] Amplifying Imagination - AI in the Creative Industries

Deadline 25th March. For companies in West of England. £50,000 in funding to enhance the integration, advancement, or innovative application of Artificial Intelligence (AI) solutions that optimise creative approaches and processes.

[UK] DB Awards for Creative Entrepreneurs

Deadline 2nd April. £60k prize fund, open to UK residents over 18.

[🇩🇪] Gamecity Hamburg Prototype Funding

Deadline 8th April. Maximum claim of €120k.

[UK] Innovate UK Smart grants

Deadline 24th April. UK registered organisations can apply for a share of up to £25m for game-changing R&D.

[UK] International Collaboration Grants

Deadline 30th April. £1 million from British Council for cultural collaborations between UK artists, and organisations and their peers around the world. Grants of £25k - 75k.

[UK] UK Games Fund Content Fund

No deadline. Up to £150k for established UK developers.

The only job board to feature *every* single job in the UK and Australia's games industry, with more countries being added shortly! Whether you're looking to hire or be hired, check it out here.

📝 Contracts 📝

Unreal/C++ developer

Scottish company looking for an Unreal/C++ developer to help align data for a specialised performance tracker project. Contact Martin Fisher at technomo@visibleink.co.uk if interested

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🏆 Awards 🏆

[🌎] Digital Dragons

Deadline 17th March.

[🇪🇺] Reboot Develop Blue Indie Award

Deadline 31st March

[🌎] Serious Play Conference

Deadline 31st March

[🇪🇺] Develop Awards

Deadline 3rd April.

[🌎] IndieCade

Deadline 15th April (late submissions 1st June).

[🇪🇺] GameDevHeroes

Deadline 30th April.

📅 Events 📅

[UK] Engaging internationally in the current market webinar

12th March. Ticketed event but above link should permit free tickets as a friend of sponsor JC accounting.

[UK] Invest in Creative – Newcastle

13th March. With Nick Button-Brown and other Creative UK Ambassadors.

[🌎] GDC

18-22nd March in San Francisco. Early registration pricing ends 26th Jan.

[🌎] Game Connection America

18-19th March in San Francisco.

[🌎] IndieCade Playable Theatre Symposium

4-5 April.

[🇪🇺] Reboot Develop Blue

22-24th April, Dubrovnik.

[🇪🇺] Games Capital Summit @ Nordic Game

Deadline 26th April for the summit on 21st May for venture-ready companies to pitch to VCs.

[🇪🇺] WASD

25-27th April in London.

📸 Showcase 📸

[🌎] Automation Games Sale

Deadline 13th March.

[🇪🇺] Reboot Develop Blue Indie Expo

Deadline 31st March

[🌎] [Cerebral Puzzle Showcase](#)

Deadline 31st March.

[🌎] [Game Devs of Color Dev Interviews](#)

Deadline 19th April.

[London] [London Games Festival 2024 Steam Event](#)

No deadline given, but must be soon. For London-based publisher or Development Studios.

[🇵🇱] [Polish Constitution Days](#)

No deadline given, but event is in May. Team should be at least 50% Polish.

Get your message to 2,300+ game dev studios and entrepreneurs. colin@indiechampions.com for details.

⏩ Accelerators ⏩

[UK] [Academic XR Accelerator](#)

Deadline 15th March. For people working in extended reality (XR) and virtual production (VP) technologies at UK universities.

[UK] Indielab Games UK Accelerator

Deadline 9th April. Online briefing on 26th March, Glasgow in-person networking event on 14th March.

[🇪🇺] Spinlab

Deadline 9th April.

[🌎] Techstars London September Programme

Deadline 22nd May.

💬 Speaker Calls 💬

[UK] Hobby Cave

Deadline 12th March. Showcasing hobbies from across the UK.

[🌎] Gamescom Latam (BIG Festival)

Deadline 17th March. Thanks to Aline Rocha for flagging.

[🌎] Games Connect Asia Pacific

Deadline 26th March. For GCAP in Melbourne from 7-9th October.

[🇪🇺] Nordic Game

Deadline 15th April to speak at NG24 in Malmo on 21-24th May.

[🌎] Serious Play Conference

Deadline 15th April.

[🌎] Game Devs of Color Expo

Deadline 19th April.

[🇪🇺] Games Talks Live Scotland and the North

I'm planning the next Games Talks Live events in Dundee, Edinburgh and Glasgow (May 21st-23rd and sometime October), and in Newcastle, Liverpool and Manchester (late June). Click the link to get an idea of past events. Anyone interested in giving a talk (just 10 mins), drop me a note at colin@gamestalks.live

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🔧 Resources 🔧

Early Stage Funding Resources

Indie Plaza Funding Database

Art Outsourcing Database

Jobs reports for UK, Australia and France

💡 Inspiration 💡

Paul Durrant of the UK Games Fund calls for a Public Service Broadcasting commissioning ecosystem.

💤 Housekeeping💤

- Please forward this to anyone else you think may appreciate it, and they can subscribe **here**
- If you know of any funding/award/speaker call that should be included in the future, please email me at colin@indiechampions.com

- I also publish monthly reports analysing open positions in the UK's games industry which you can receive directly every month by signing up [here](#)

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